

DINO SPILUTTINI - MIXING AND MASTERING INFOSHEET

PRICES*

I offer free test mastering! Just send me a track and I'll master a section of it, so you can hear if you like what I'm doing.

Mastering:

Single tracks (up to 10 minutes): € 39,-
€ 6,- per additional minute

Albums: (9 tracks and up) € 34,- per track

Additional preparations for vinyl cutting:

Free with albums projects, € 6,- per track for single tracks or EPs.

Revisions: 2 free revisions per track, 30% of the track price for every additional revision.

Mixing:

Mixdown rates depend on the complexity of the project: how many tracks per mix, how much prep/cleaning up work etc.

Prices start at € 100,- for simple, well prepared/edited sessions, and can go up to € 200,-

*Please note that in general my service is *online* mixing and mastering, meaning that I mainly do unattended sessions. If you prefer to attend a session, that's absolutely fine, but in this case I will charge by the hour (€ 50,-/h) instead of the fixed rates stated above.

WHAT YOU GET

I will mix and master your music on a hybrid setup with hardware from Solid State Logic (SSL), API, Urei, Thermionic, TK-Audio, and software from Acustica, DMG, Fabfilter, Soundtoys, Eventide, Izotope etc., recorded and played back through mastering-grade conversion and monitoring by ATC, Audeze, and Apogee. My studio is acoustically treated with products by Hofa and GIK Acoustics.

I deliver the finished files in 44.1khz/24bit (unless you want something else), uploaded via Wettransfer or Dropbox, usually within less than a week after receiving your tracks.

PREPARATION

For the best results in mastering, please:

- Keep the files in your native sample rate and bit depth. Do not dither or up-/downscale.
- Don't put a limiter on the stereo buss. A compressor is fine if it is an integral part of the vibe (it usually isn't - but I'll leave that choice to you).
- Don't slam the levels; keep some headroom.

For guidelines for mixing sessions, please get in touch and I'll talk you through it.

If you need any further guidance before or during the mixing or mastering process, I'll gladly try to help you as best I can.